#### FEELING BOLD? GET BURN'D.



## Meet the Team







#### **TONY TELEKY**

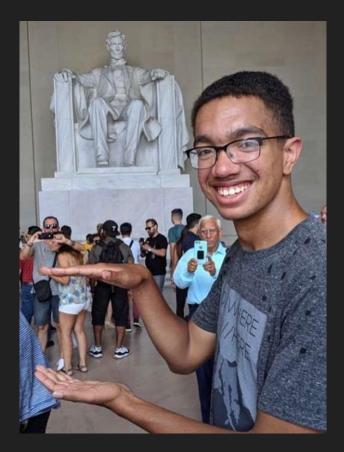
HEAD OF APP DESIGN AND CORE FUNCTIONALITY **ISABELLA ALMEIDA** 

HEAD OF INNOVATION AND COMMUNICATION **NIAM KOTHARI** 

CHIEF MARKETING OFFICER AND HEAD OF COMEDIAN OUTREACH



Meet Chase...



Now meet Dylan...

# The BURN —



# MARKET DEMAND

#### The Comedian

College kids or high school kids who hope to pursue a career in comedy Comedians working at comedy clubs Teens to young adults who just want to have fun roasting people May not have considered a career in comedy otherwise

# 1 Million

An estimated 1,000,000 people in the world are currently trying to make it in comedy at any given moment.



80% of the comedians we surveyed said they struggled with building an audience and personal brand.

#### The Viewer

- 15-30 year olds (Gen Z and Millenials)
- Who enjoy comedy and want to poke fun of friends or family
- Want to be involved in the creation of a viral video

# 75 Million

75 million users on Netflix have watched a comedy special in the last year. That's half of their total users.



## 86% of college students we surveyed expressed interest in receiving personalized comedy.

# 59 Million

According to yougov.com, 18% of Americans say they would like to go viral. Of millenials, 36% say they would like to go viral.

## **Consumer** Pain

Comedians need a cheap and easy avenue to exposure and practice.

Viewers want to laugh about things directly related to their lives and go viral even if they aren't funny themselves.

## **Competition for Comedians**

Comedy Clubs

- High cost: You need to pay to perform + cost of commute
- Still a smaller audience than what an app can offer (not millions watching simultaneously)

## **Competition for Viewers**

TikTok, Comedy Central, "Meme Pages", etc.

- The comedy content isn't personalized  $\rightarrow$  we offer a unique product.

## What exists today?

Roasted App- Roast Your Friends

- Lets you post a picture of yourself and the community can write roasts of you

Pitch App

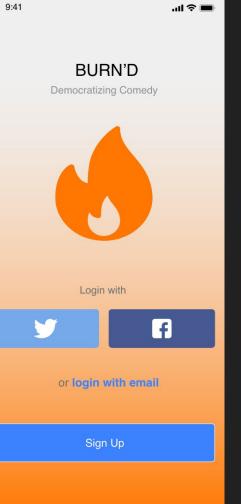
- Provides an online community to comedians to share and workshop jokes

# The Solution...

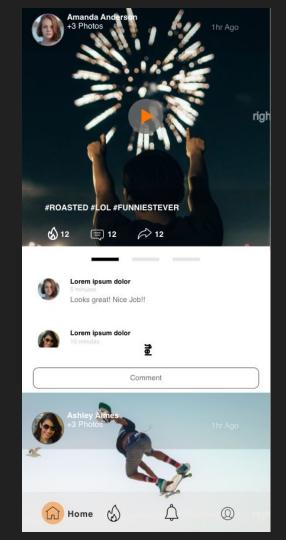
\*spoiler alert: it's an app\*

## The Viewer Side

#### Login or sign up using facebook, twitter, or email.

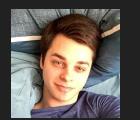


9:41



The app opens to your home screen and feed filled with other people's roasts.

#### Click on the "burn" tab to request a roast.





Choice between public or private request; between real or anonymous audio

		\$ 100%	
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Title			
Title yo	ur request		
Things to	add/avoid (Option	onal)	
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O Upload	your attachments		
Allow Public Visibility			
SEND REQUEST $\longrightarrow$			
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Sean Mitchell 2 Days Ago	
Comedian has accepted your request	
Sean Mitchell O 2 Days Ago Corredian completed your request	
Sean Mitchell O 2 Days Ago Correctian has extended time limit	
Sean Mitchell O 2 Days Ago Cornedian has accepted your request	
Cameron King O 2 Days Ago Comedian has cancelled your request.	
Ch Ch Notif Q	

### Select the "notifications" tab to check whether your burn requests have been finished.

## Click on your profile to see the burns made for you in the past.

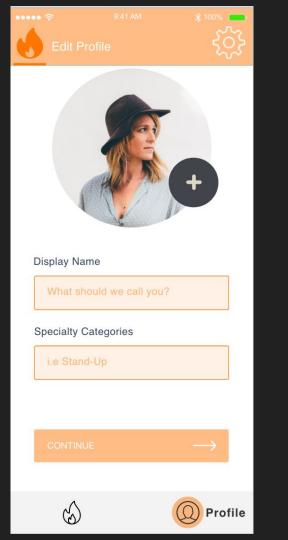


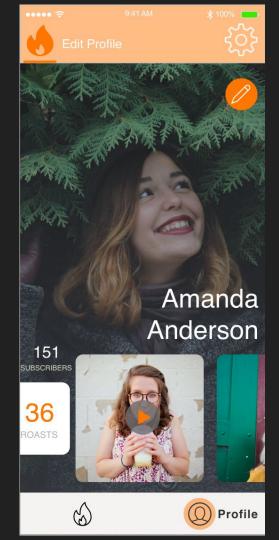
Share on other social network platforms and go viral!



## The Comedian Side

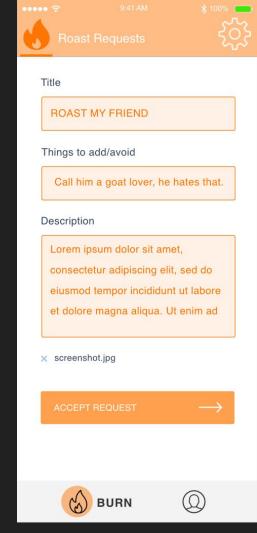
## Create a comedian account with any specializations.





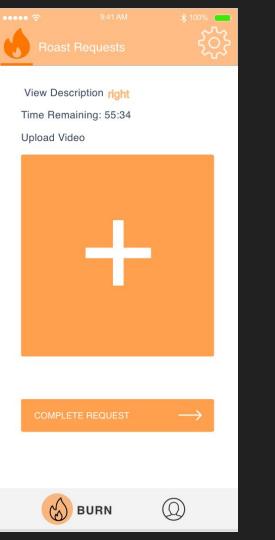
Click the "profile" tab to see all of the Burn'd videos you've made as well as view your subscribers. Click the "burn" tab to view all currently unmet requests, organized by date.





Click on a request to see its description and to choose whether to accept it.

#### Record your Burn!



### **Results of Pilot Study**

7 comedian videos made

75% of viewers and 100% of comedians say they would download this app



## **The Financial Model**

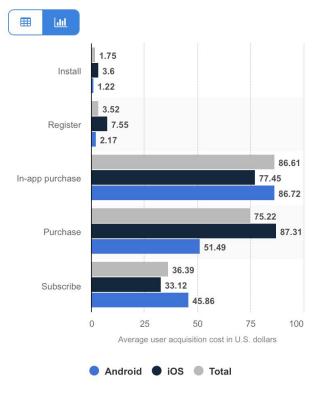
#### Costs

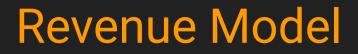
- Upfront Total: \$176 million expected, \$88 million pessimistic, \$265 million optimistic (rounded values)
  - App development
  - Beta Testing
  - Customer Acquisition variable
- Total Monthly Fixed: \$851k
  - Server
  - Labor
  - Office Rent
  - Marketing variable
  - Push Notifications Service
  - Miscellaneous

#### **Customer Acquisition**

Per user, we would be spending \$3.6 on ads to get them to install the app and \$7.55 on ads to get them to register in the app. (\$11.75 total per user) Average mobile app user acquisition costs worldwide from September 2018 to August 2019, by user action and operating system

(in U.S. dollars)





Paid per user click on ad

Revenue per user per year - \$3 Number of users - **15 million** Total Rev per year - **\$35 million** 

#### Promotional Marketing - Monthly Fixed Cost

- Influencer Marketing Agency \$14k
- App Store Optimization Marketing Agency \$13k
- Social Media Designer/Manager \$4k
- Push Notification Service \$30

#### ●●●○○ AT&T 穼

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Wednesday, August 27

Simon Circles 11m ago

We would like to apologize for our developer Chad, who has been sending push notifications to players that beat his high score.

0

Simon Circles 26m ago Bro seriously? You cheating?

INFLUENCER MARKETING - KEVIN HART (STAND-UP COMEDIAN)

My favorite thing to do in my free time is to go on Burn'd and roast some

randos.

> slide to unlock

O

### Timeline

#### • Expected

- Initial investment = \$176 million
- Long-term yearly pre-tax profit = \$35 million
- Time to break even = 5.1 years

#### Pessimistic

- Initial investment = \$88 million
- Long-term yearly pre-tax profit = \$841k
- Time to break even = 105 years
  - Essentially never going to make money

#### • Optimistic

- Initial investment = \$276 million
- Long-term yearly pre-tax profit = \$103 million
- Time to break even = 2.6 years

### Go for Burn'd?

Given the small sample size of our MVP and several key uncertainties in which we have yet to attain high confidence, recommend that further research into this market be conducted before the business is pursued.

